



GLITCHZONE GEAR

COMMERCIAL LASER TAG EQUIPMENT AND ARENA SYSTEMS

# COMPLETE LASER TAG TECHNOLOGY FOR MODERN ARENAS.

GZG — GlitchZone Gear delivers smart player equipment, mission devices, local arena software, live score screens and custom game logic as one connected ecosystem.

## Hardware

Pulse Rifle, Core Vest,  
MissionBox and CTF modules.

## Software

GZG Control, Arena Hub,  
LiveView and future cloud  
features.

## Custom

Game logic, UI, scoring systems  
and arena-specific features.

[glitchzonegear.com](http://glitchzonegear.com)

# ONE ECOSYSTEM FROM PLAYER SET TO LIVE SCORE.

The GZG platform connects smart player sets, local game logic, staff control, mission devices and live score output. The system is designed for real arena operation, fast staff workflow and replayable game modes.



**Operator workflow**

Fast match setup, player/team assignment, equipment monitoring and result history.

**Player immersion**

Health, armor, ammo, reloads, hit zones, lights, sound and live feedback.

**Custom expansion**

Custom missions, scoring rules, UI branding, new devices and software features.

# HARDWARE AND SOFTWARE MODULES.

## GZG Pulse Rifle

Configurable weapons, ammo, reload, fire-rate, damage profiles and live feedback.

## GZG Core Vest

Multi-zone hit detection, team lighting, health, armor and player synchronization.

## GZG MissionBox

Bomb, domination, respawn stations, objective triggers and custom mission logic.

## GZG CTF Module

Capture validation, base and return logic, team interaction and live status sync.

## GZG Control

Staff app for game setup, players, teams, devices, battery status and history.

## GZG LiveView

TV-friendly live score, spectator display, highlights and post-game summary.

# GAME MODES AND FLEXIBLE SETUP OPTIONS.

GZG supports classic laser tag modes, competitive scenarios and custom rules. Operators can choose direct equipment purchase or discuss rental / revenue-share cooperation.

**Deathmatch**

**Team Deathmatch**

**Capture the Flag**

**Bomb Mode**

**Domination**

**Custom Modes**

## **Direct purchase**

Full equipment and software package for operators who want ownership from day one.

## **Rental / revenue share**

Lower upfront cost with an agreed percentage from each game. Example range: 8–15% per game.

# PACKAGE OVERVIEW AND ESTIMATE LOGIC.

Final pricing depends on player count, production version, mission devices, software features, support and installation requirements. The website includes an interactive calculator for orientation estimates.

| Package         | Starter Kit        | Arena Kit          | Pro Arena Kit         |
|-----------------|--------------------|--------------------|-----------------------|
| Estimated price | From €4,990        | From €12,990       | From €19,990          |
| Player sets     | 4                  | 10                 | 16                    |
| Arena Hub       | Included           | Included           | Included              |
| ChargeDock      | Optional           | 1x                 | 2x                    |
| Mission devices | Optional           | Optional           | MissionBox + TagPoint |
| Software        | GZG Control        | Control + LiveView | Extended modes        |
| Best for        | Demo / small venue | Small-medium arena | Full arena operator   |

# APPLIED ARENAS AND PARTNERS.

This section is prepared for selected customer references, partner venues and internal GlitchZone installations. Replace placeholders with real venue names, photos and results when available.

## GlitchZone Arena

Reference arena environment for testing equipment, software workflows, live screens and game modes.

## Partner Arena 01

Prepared slot for the first commercial partner installation.

## Partner Arena 02

Prepared slot for another operator using GZG equipment or custom software.

## Contact

Website: <https://glitchzonegear.com>

Email: [info@glitchzonegear.com](mailto:info@glitchzonegear.com)